

Going on a Trip

Applicable Age Group 3-4 year-old toddlers

- Activity Objectives**
- ☑ Recognize transportation vehicles used during trips.
 - ☑ Improve spatial planning skills through describing and simulating scenarios.

Activity Description Going on a trip is something children love. Discuss with children the beautiful scenery during trips and the places they most want to visit. Then, plan an entire scenic area on a base plate to allow "tourists" to take a vacation in an orderly and pleasant way. Help children understand the uses of different transportation vehicles: self-driving cars or buses are suitable for short trips, while trains or planes are for long-distance trips.

STEAM Competence Development Indicators

Indicator	Method	Situation-based introduction: Share a pleasant journey	Plan and build a scenic spot	Test the spatial layout	Knowledge extension: Understand the uses of different means of transportation
Curiosity and Imagination					
Flexibility and Adaptability		●	●		
Verbal and Written Communication Skills					
Cross-boundary Cooperation and Exemplary Leadership					
Critical Thinking and Problem-solving Skills					
Proactive and Pioneering Spirit					●
Ability to Evaluate and Analyze Information				●	



Interactive Tips

- Scenario-based building mainly tests spatial layout—without planning, the structure will be messy. Maintain communication with children during building to understand their plans and ideas.
- The mountain pavilion is built on a high place. When building, focus on guiding children to ensure the structure is stable and firm.

Find These Building Blocks



Build a Basic Mountain Pavilion Scenario

