

Ring Toss

Applicable Age Group 3-4 year-old toddlers

- Activity Objectives**
- ☑ Find the method of aligning and applying force through the ring toss game.
 - ☑ Judge the landing position of the "rings" by observing their trajectory.

Activity Description You will play a "ring toss" game with children. During the game, observe the movement trajectory of the "rings" and roughly judge their landing positions. This helps to better align with the target and apply force, making the "ring toss" more accurate. Increase the difficulty of the game to strengthen the learning process of trajectory judgment.

STEAM素质培养指标

Method Indicator	Game-based introduction: experience ring toss	Increase game difficulty and design models	Observe the trajectory of rings and judge landing positions	Further practice aiming and applying force
Curiosity and Imagination	●			
Flexibility and Adaptability		●		
Verbal and Written Communication Skills				
Cross-boundary Cooperation and Exemplary Leadership				
Critical Thinking and Problem-solving Skills				
Proactive and Pioneering Spirit				●
Ability to Evaluate and Analyze Information			●	



Interactive Tips

- The purpose of game introduction is to stimulate children's curiosity. Guide them to think about "how to align the target and apply force to toss accurately". Through this game, inspire children to observe the trajectory of the "rings" and thus judge their landing positions.
- Aligning and applying force may seem like a simple task, but it is difficult for children of this age. Therefore, remind children to observe repeatedly, then find a way and apply force.
- The difficulty of building itself is not high—it mainly involves building upwards to increase the game's difficulty. Just remind children of the building blocks used for heightening and the height of the structure; it does not need to be very tall.

- After completing the building, arrange shapes (targets). When placing them, pay attention to the spacing between them to ensure there is enough space for the rings to move when landing.

Find These Building Blocks



Build a "Ring Toss" Tool with a Certain Height

