

High Tower

Applicable Age Group 4-5 year-old toddlers

- Activity Objectives**
- ☑ Explore the stable structure of towers through games and hands-on operations.
 - ☑ Understand the functions and uses of towers.

Activity Description Play games with children to explore a stable structure, transfer this knowledge to the high tower structure, and build a high tower with a stable base by hand. Then test the high tower structure again. Finally, understand the uses and functions of the tower through scene building.

STEAM Literacy Development Indicators

Method Indicator	Game-based introduction: Explore stable structures	Build a tower with a stable structure	Test the stability of the tower	Understand the uses and functions of the tower
Curiosity and Imagination	●			
Flexibility and Adaptability		●		
Verbal and Written Communication Skills				
Cross-boundary Cooperation and Exemplary Leadership				
Critical Thinking and Problem-solving Skills			●	
Proactive and Pioneering Spirit				●
Ability to Evaluate and Analyze Information				



Interactive Tips

- The construction of the base in the high tower structure is very important and also the difficulty of this activity. The base needs to be relatively large and have a stable center of gravity.
- It doesn't matter if the child fails to build a stable base or makes the upper part of the tower larger while building. They can identify problems and solve them one by one.

